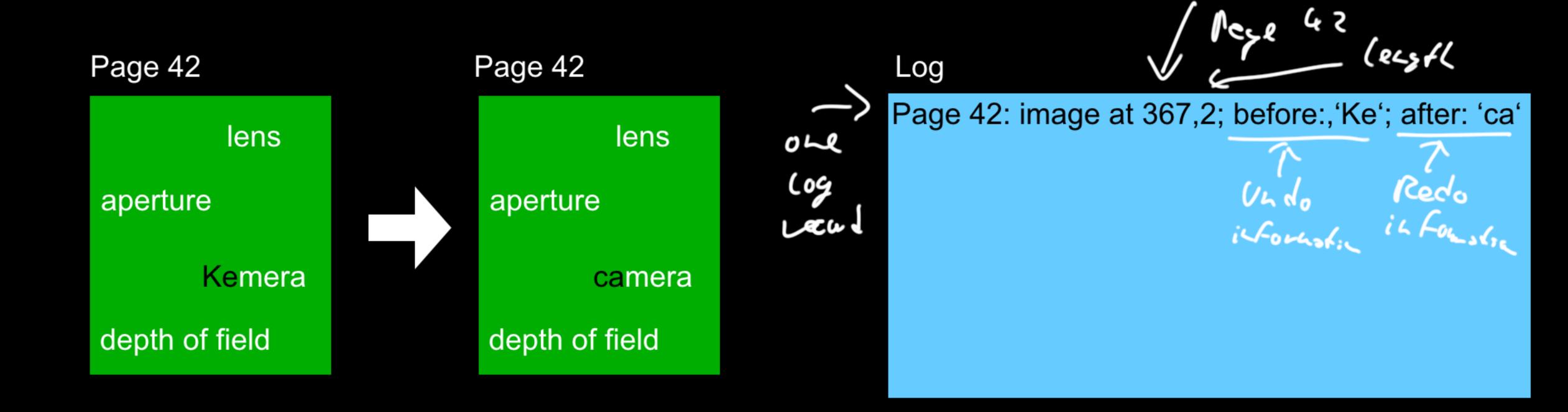
Physical Logging



states (byte images) are logged

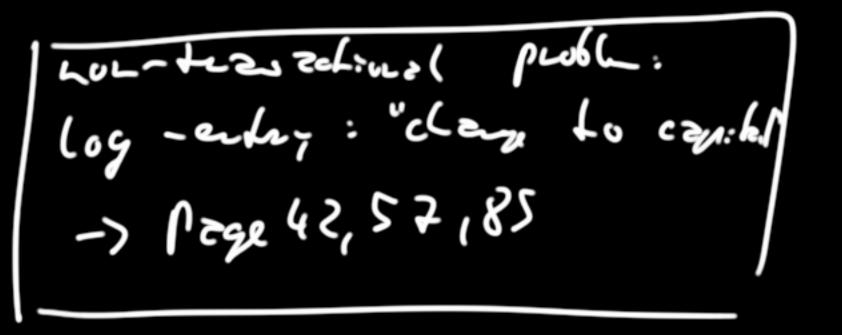
before image contains state before change was performed after image contains state after change was performed



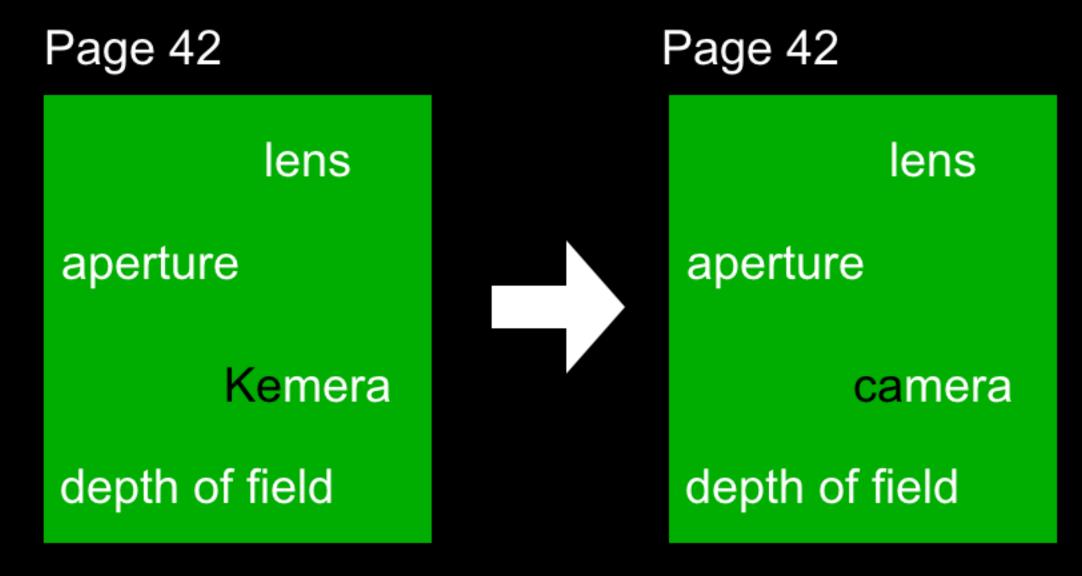
Logical Logging

high-level operations are logged

not necessarily limited to a single page



CameraLingo	
<u>termID</u>	term
0	Kemera
1	lens
2	aperture
3	depth of field
4	aperture
5	body
× 6	shutter



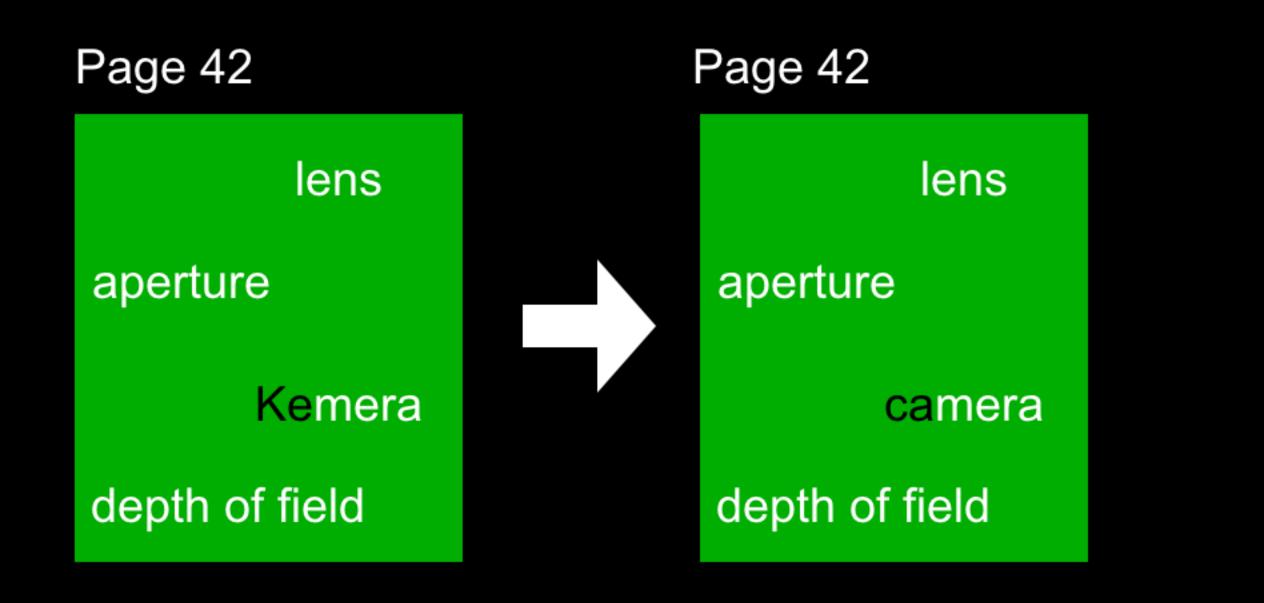
Log

CameraLingo: update(0, 'Kemera' => 'camera')

Physiological Logging

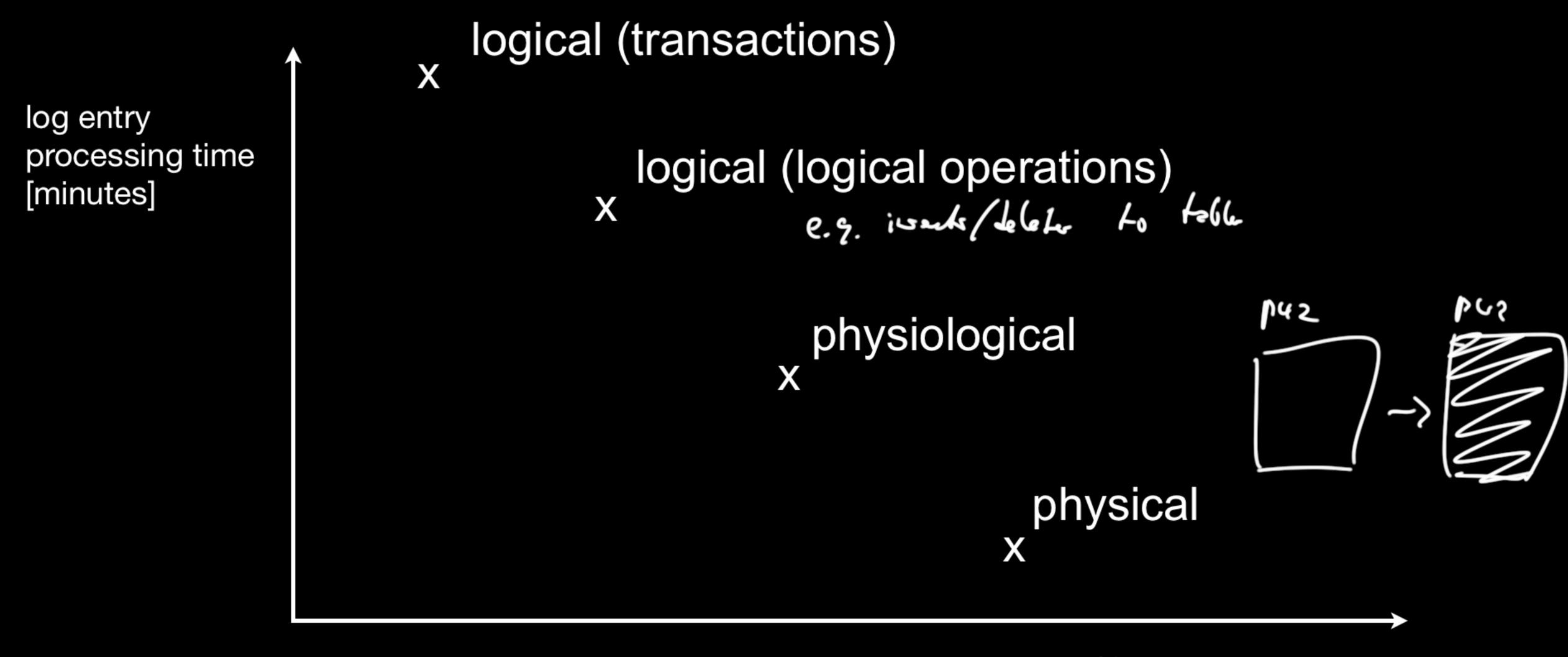
like logical logging, but:

log entry may only affect a single page



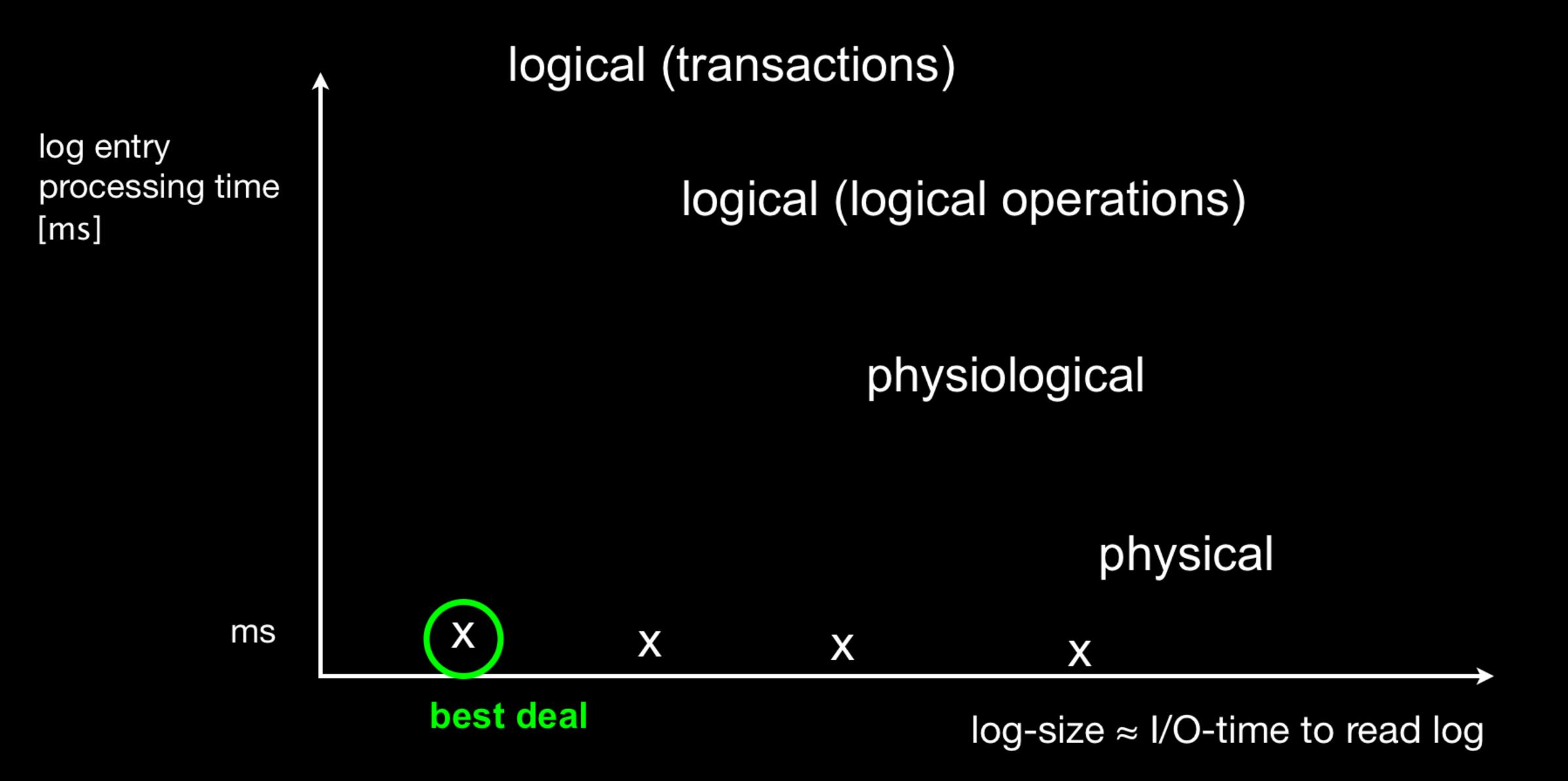
Log
Page 42: update(0, 'Kemera' => 'camera')

Main Performance Trade-Off (disk-based Systems)



log-size ≈ I/O-time to read log

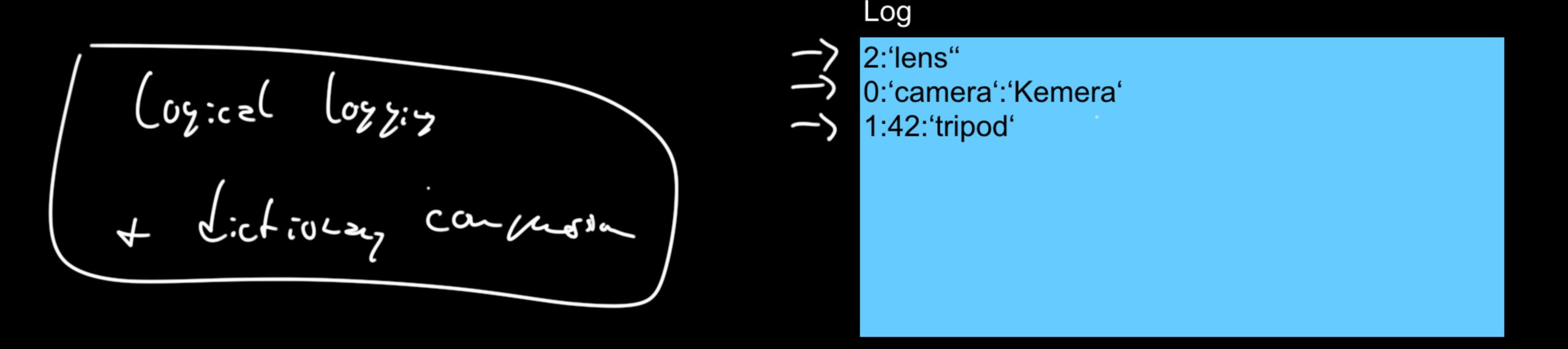
Main Performance Trade-Off (Main Memory Systems)



Logical Logging Example in Main Memory

just store the invocation parameters of the stored procedure in the log

Query_Dictionary		
<u>queryID</u>	SQL	
0	UPDATE CameraLingo SET term=\$A WHERE term=\$B	
1	INSERT INTO CameraLingo VALUES (\$A,\$B)	
2	DELETE FROM CameraLingo WHERE term=\$A	



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